Jan & Jez Spencer present

By the Wey it's Burpham

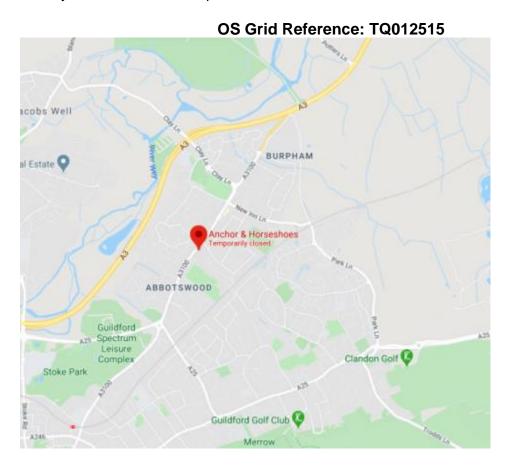
To be completed by 31 July 2020
Anchor & Horseshoes
194 London Road
Burpham
Guildford GU1 1XR

In recognition of the Covid-19 restrictions this quizwalk is for members to do at any time of their choosing as long as their answers are submitted on or before the closing date of 31 July 2020. Social distancing rules MUST be observed at all times.



The Walk: This 3.5 mile flat walk combines roadside, towpath, woods and parkland footpaths. There are no stiles, but some gates which may be closed (so take some gloves and stay safe). Some parts less suitable for buggies.

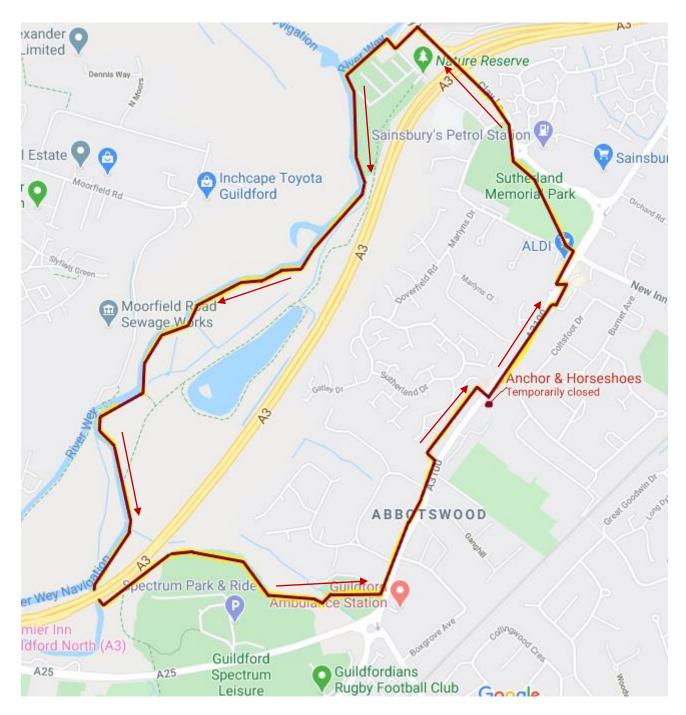
The Venue: The Anchor & Horseshoes is a beautiful old pub which recently had an overhaul by new tenants but just 3 weeks after re-opening the pubs were all closed for lockdown. I can't wait to try the new menu when it re-opens. Meanwhile, food is available on the nearby parade or you can bring a picnic. Parking will be in nearby side roads while the pubs remain closed.



Directions - From the A3 Southbound: Soon after a sign which reads "Guildford 3" take the exit labelled Burpham and Merrow. Straight over 3 roundabouts and you will find the pub on the left about a mile after leaving the A3. Park in a nearby side road while the pubs are closed.

Public Transport: The nearest train station is London Road Guildford. Walk north along the A3100 London Road (1.3 miles) to the pub. Remember to bring a face covering for the train journey.

Burpham Quizwalk - Route Diagram



The 3.5 mile (5.7 km) route is walked anti-clockwise.

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By the Wey it's Burpham To be completed by 31 July 2020 Anchor & Horseshoes 194 London Road Burpham Guildford GU1 1XR

Our phone nos: 01483 826928, 07503 212413 Latest date for phoning in answers: 31 July 2020 Please follow social distance rules at all times.



The Walk: This 3.5 mile flat walk combines roadside, towpath, woods and parkland footpaths. There are no stiles, but some gates which may be closed (so take some gloves and stay safe). Some parts less suitable for buggies.

The Venue: The Anchor & Horseshoes is a beautiful old pub which recently had an overhaul by new tenants but just 3 weeks after re-opening the pubs were all closed for lockdown. I can't wait to try the new menu when it re-opens. Meanwhile, food is available on the nearby parade or you can bring a picnic. Parking will be in nearby side roads while the pubs remain closed.

House names and padlocks may be included (although you won't need to touch anything).

Children's Clues are shown in bold at the start of each stage, although answers could be found anywhere in the stage.

Ensure that you attempt to solve the two spare clues, Q26 and Q27.

Starter Clues

(All the answers can be found looking towards the pub by walking along the public pavement nearest the pub – you should not go onto the forecourt of the pub while it is closed.)

CC1. What is in the picture on the hanging pub sign?

- Q1. Weighed down by good luck.
- Q2. Looking for a conversion perhaps, but not at church.
- Q3. Ethelred the Unready.

Stage 1

With your back to the pub walk right, crossing the roundabout, keeping to the right hand footpath until you reach a parade of shops. Stage ends when you step off the kerb at the entrance to the parade.

CC2. What creatures can live in or on a dead tree?

(Spare Clue Q26. I don't see any yellow ribbons.)

- Q4. Dench, Fiennes or Niven was here.
- Q5. Breaks off engagement with the patents officer.
- Q6. There's an echo at the back.

Stage 2

Enter the parade service road opposite Lodge Brothers and continue until the exit opposite Raj Doot. (While lockdown is on both Seafare fish and chips and Raj Doot Indian food are doing takeaways in case you are missing your pub grub – I can personally recommend both, although Seafare is closed on Sundays). Turn left a few yards to cross at the pelican crossing, then turn right along the opposite footpath past the supermarket and cross Burpham Lane where you will turn left. Stage ends when you reach a gap on your right which leads into a park.

CC3. Tell me something you can buy at the shopping parade.

- Q7. Perhaps this is where Alice got her band.
- Q8. Did they keep this royal male on a short lead?
- Q9. The writing's on the wall for this pagan environmentalist.

Stage 3

Turn right into the park underneath an archway and cross the grassy area diagonally left to the car park, where you continue carefully and diagonally to the exit. Stage ends when you exit the car park.

CC4. Which sports can you find in the artwork in the park?

- Q10. Anything else just isn't a sight for sore eyes.
- Q11. It took a dozen or so years to sort out the small print.

Stage 4

Turn left out of the car park, ignore the main road crossing but soon cross the side road Burpham Lane and continue over the A3. Turn left into Bowers Lane and take a right at the T-junction where you will soon see a bridge, where the stage ends.

CC5. Why is a bridge needed here?

- Q12. We could be in double jeopardy here.
- Q13. Good News father of 12 recovers.
- Q14. I heard that's the way cider was made.

Stage 5

Turn left onto the towpath just before this bridge, keeping the water on your right. Ignore the first wooden bridge on your left, and also the now closed boardwalk, where the stage ends.

CC6. Can you find and draw a scarecrow?

- Q15. You'd better look out for that garden wire.
- Q16. Noah could have done with this.

Stage 6

Continue along the towpath. After quite some time you will see a set of double wooden gates which lead to a boardwalk - this is currently closed. Stage ends level with this boardwalk.

CC7. What animals can you spot living on the river?

(Spare clue Q27. Going nowhere in particular.)

- Q17. Evidence of fairy activity?
- Q18. Try not to mix your beers in a heavy drinking session.
- Q19. They will surely gain weight with this constant snacking.

Stage 7

Continue along the river to a small bridge but you don't need to go over it. Go past a swing gate to your left and through some open gates ahead, still keeping the river on your right. Ignore paths joining from the left. After a fair distance go through a double metal gate and walk straight on, ignoring a left fork, keeping the river on your right, until the path curves left under the A3 bridge. Turn left slightly uphill with the main road on your left. Keep straight on, ignoring right turns, passing a pond on your left. Stage ends at a fingerpost cross tracks.

CC8. Which animals can you spot living beside the river?

- Q20. It's just a false alarm.
- Q21. Eastern bloc.
- Q22. How about a nice pork steak for dinner?...

Stage 8

Go straight on and ignore left paths until reaching a wooden bench seat on your right, then bend left with the main path, ignoring a right fork. Turn left soon after some red roofed barns on your left, down into a small meadow with a fallen tree in the open ahead. Follow the footpath to the main road and turn left onto the pavement. Cross both Abbotswood side roads and turn left opposite a cream coloured house to a residential path behind a wall. Go through the gap in the wall and follow the main path through until you return through the wall at the far entrance opposite the pub. Continue left to the crossing, cross the road carefully and turn right to return to the pub where it all began. End of stage and quizwalk back outside the pub.

CC9. Can you see why Father Christmas may have been here?

- Q23. ...and don't forget to get a bread loaf for tea.
- Q24. Old borders may have been whitewashed by now.
- Q25. Don't be angry, try not to yawn, but he sounds like a bore.

0-0-0-0-0

Important Notes

- 1) Under the **social distancing** measures as of 10th June the following rules apply:
 - a. People from the same household can exercise together outdoors with no limit on numbers. Where people are from different households an exercise group is restricted to six people from up to six different households. These rules should cater for all the team combinations we usually see on quizwalks.
 - b. <u>However, those who've been instructed to **shield themselves** must adhere to special restrictions: they can go outdoors once a day, either with members of their own household or, for those shielding alone, with one person from another household.</u>
 - c. Whether shielding or not, people from different households must travel to our venue separately and take extra care to minimise contact with others by keeping two metres apart at all times.
- 2) Before doing this quizwalk please go to the Government website address below to check whether the social distancing rules have changed.

www.gov.uk/government/publications/coronavirus-outbreak-fags-what-you-can-and-cant-do

- 3) Please phone us on 01483 826928 (or Jan's mobile 07503 212413) to give us your answers so that, as is the standard procedure, we are able as organisers to ask you to clarify your answers if we think it necessary to do so. **Kindly phone as soon as you have completed the route so that things are fresh in your mind if we ask you to clarify something.**
- 4) If you are asked to leave a message please include your name and phone number so we can ring you back when available.
- 5) We cannot accept your answers if you phone us after the closing date of 31 July 2020.
- 6) As soon as the closing date has passed we will re-walk the route to check whether the answers to questions 1 to 25 are still there. For any missing clue(s) we will substitute instead your answer(s), if any, for such of spare clues 26 and/or 27 as are not themselves missing. If the substitution process becomes exhausted, any further clue(s) missing from the original 25 will result in the answer set being reduced to 24 clues and so on down.
- 7) Given the extended period over which participation in this quizwalk is taking place it is possible that one or more clues may have disappeared during that period such that they were solvable by teams who went round beforehand but not by those who went round afterwards. This is unfortunate but to ensure a level playing field the clue or clues in question will be subjected to the substitution process set out in 6) above.

Jan & Jez Spencer present

By the Wey it's Burpham To be completed by 31 July 2020 Anchor & Horseshoes 194 London Road Burpham Guildford GU1 1XR

Telephone: 01483 826928, 07503 212413 Answer Sheet – available after 31 July 2020



Answers to Children's Clues

- CC1. What is in the picture on the hanging pub sign? An anchor on the beach.
- CC2. What creatures can live in or on a dead tree? Blue tit, Great spotted woodpecker, Pipestrelle bat, Stag beetle.
- CC3. Tell me something you can buy at the shopping parade. Many things eg. food, clothes, bikes.
- CC4. Which sports can you find in the artwork in the park? 9 sports depicted eg running, tennis, football, bowls,
- CC5. Why is a bridge needed here? One road going over another, or the smaller bridge to walk over the river.
- CC6. Can you find and draw a scarecrow? In the allotments left of the towpath.
- CC7. What animals can you spot living on the river? Ducks, geese, swans, etc.
- CC8. Which animals can you spot living beside the river? Cows and possibly horses.
- CC9. Can you see why Father Christmas may have been here? Reindeer weathervanes.

Answers to Main Quizwalk Questions

- Q1. Weighed down by good luck.
- A1. Anchor & Horseshoes
- Q2. Looking for a conversion perhaps, but not at church.
- A2. Rugby posts (painted on chalkboard)
- Q3. Ethelred the Unready.
- A3. Greene King
- Q4. Dench, Fiennes or Niven was here.
- A4. M (on lampposts)
- Q5. Breaks off engagement with the patents officer.
- A5. Broken MUL.T.LOCK PAT.PEND (on one of the green utilities (electric) boxes)
- Q6. There's an echo at the back.
- A6. Repeat word Chiropractic (in sign:

Guildford Chiropractic Centre

Chiropractic, Physiotherapy & Massage)

- Q7. Perhaps this is where Alice got her band.
- A7. Beyond the Mirror (name of hairdresser's)
- Q8. Did they keep this royal male on a short lead?
- A8. Edward VIII on postbox (at parade)

- Q9. The writing's on the wall for this pagan environmentalist.
- A9. The Green Man (artwork and sign on Aldi's wall)
- Q10. Anything else just isn't a sight for sore eyes.
- A10. Broken cricket sight screen (on left as you enter the park)
- Q11. It took a dozen or so years to sort out the small print.
- A11. Burpham 2000 plaque on bench labelled 1988 both ends (just beyond artwork in park)
- Q12. We could be in double jeopardy here.
- A12. Two Danger of Death signs (on a set of gates just after crossing Burpham Lane)
- Q13. Good News father of 12 recovers.
- A13. Jacobswell (roadsign)
- Q14. I heard that's the way cider was made.
- A14. Weyside (house name just before reaching the river)
- Q15. You'd better look out for that *garden wire*.
- A15. Danger Weir sign (anagram, along river)
- Q16. Noah could have done with this.
- A16. Depth measuring stick (near opposite bank of river)
- Q17. Evidence of fairy activity?
- A17. Wooden toadstool (left of towpath)
- Q18. Try not to mix your beers in a heavy drinking session.
- A18. Cobra 2T, 4T belt on propped trees (Cobra is a beer, snakebite is mixed beer and cider) (between towpath and river)
- Q19. They will surely gain weight with this constant snacking.
- A19. Grazing Animals sign (left of towpath near closed boardwalk)
- Q20. It's just a false alarm.
- A20. 'This gate is not locked' sign on gate with a red padlock (opposite Stoke Lock)
- Q21. Eastern bloc.
- A21. Graffiti of a hammer and sickle (red paint on a stone block left of path soon after leaving towpath)
- Q22. How about a nice pork steak for dinner?...
- A22. Stoke Park sign (anagram, on fingerpost in woods)
- Q23. ...and don't forget to get a bread loaf for tea.
- A23. Broadleaf (anagram of house name, on left soon after leaving meadow)
- Q24. Old borders may have been whitewashed by now.
- A24. Boundary Stone (white stone and notice on left of footpath after houses)
- Q25. Don't be angry, try not to yawn, but he sounds like a bore.
- A25. Wild Boar statue (opposite side of road just as you go through the gap in the wall)

(Spare Clue Q26. I don't see any yellow ribbons.)

(A26. Old Oak Tree – The Burpham Oak, on right just before crossing Woodruff Avenue)

(Spare clue Q27. Going nowhere in particular.)

(A27. Wooden gate with overgrown bushes behind it – left of towpath)

Note: The item for Question 2 was missing. Spare Clue Question 26 has been used instead.

Score Sheets

Anchor & Horseshaes
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Please take copies of the Score Sheets and send them to the Results Secretary (and keep the originals safe).

QUIZ WALK SCORE SHEET

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Please take copies of the Score Sheets and send them to the Results Secretary (and keep the originals safe).